

James Allinson

Audio Engineer

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Achivements

- Winner of Best Sound Design, Ad Rodeo 2024 for, "Welcome Outsiders - Travel Alberta".
- Four personal AMPIA Award nominations for "Best in sound" categories.
- Sound effects and backgrounds editor for "Giannis: The Marvellous Journey", released on Prime in 2024.
- Dialogue cut, sound design, mix for "The Root of it All", winner of AMPIA Awards 2023 Best documentary under 30 minutes, and CAFF Awards 2023 for Best Short Documentary.
- Sound design for "UFA: Never Ending Way", winner of AMPIA Awards 2022 Best TV commercial under 50k.
- Sound design for ESPN's TV series, "30 for 30: Dream On", which premiered at Madison Square Garden in 2022.
- Created the mnemonic for national entertainment company Cineplex, selected from hundreds of submissions.
- Sound Design for, "IOC: It all starts with a push - Tony Hawk", winner of Music + Sound Awards 2021 Best Sync in Online, Viral + Ambient Advertising.

Career Summary

Audio Engineer. 6Degrees Music+Sound. December 2020 - Present.

- Full time at this **multiple Emmy award-winning** studio. All things audio post for ESPN, The Olympics, Prime Video, Penguin Random House and other notable clientele to the highest standard.
- Multiple projects always on the go, varying from feature films, series, tv/web/radio commercials, audiobooks, podcasts and more. Multiple media award wins and nominations as detailed above.
- Regularly operate VO recording sessions with directors and actors locally and via SourceConnect. High level of ProTools efficiency due to demanding creative directors requiring dialogue comps ASAP.
- Meticulous organisation in a fast paced environment, adhering to studio standards, fostering seamless collaboration among directors, engineers and composers.
- Mix review sessions with clientele and directors, accustomed to receiving feedback.
- Proficient in studio operation with various consoles, DAWs (predominately ProTools), outboard gear and plugin packages. Stereo and 5.1 capable. Dedicated to staying current with industry trends and technology.

Sound Designer. Tri-Heart Interactive.
July 2018 - November 2020.

- Sound design for The Otterman Empire released on Xbox One, Nintendo Switch and PC.

Audio Assistant. Sumo Digital.
July 2017 - August 2017.

- Developed world-class sound in the audio team for PS5 title Sackboy: A Big Adventure.

Education

BSc First-Class Honours in Audio Engineering & Production. Futureworks (UCLan)

- Audio Engineering Student Representative, devised bi-monthly Mario Kart nights to encourage networking across the University. University Ice Hockey Social Secretary.

Skills & More

- Great passion for field recording documented with multiple videos on my online portfolio.
- Proficient knowledge of music theory, delivered music therapy sessions for autistic children in Cluj, Romania.
- Driver's License.